

Capital Region Trap League 2022 Rules

CLASSES

1. There will be seven (7) classes of shooters:
AA, A, B, C, D, JR (no older than 17 at the first league shoot/date of first shoot), and **Seniors** (65 or older at first league shoot).
Class Breakdown: **AA** 23.5 to 25
A 22 to 23.49999
B 20.5 to 21.99999
C 19 to 20.49999
D 18.99999 and below
2. All **NEW** shooters will be classified after shooting two (2) shoots. Previous shooters will be classified by last year's final average. Top shooter of each class will be moved to the class of their average.
3. Anyone who wants to go up a class or change to Juniors or Seniors, may do so, (unless they have won their class, per rule 2, however, you will not be able to voluntarily go down a class. *This decision must be made at the shooter's first shoot prior to shooting and noted when you sign up.*

SAFETY

1. Shooters are only allowed to load one (1) shell at a time. No handguns will be allowed on the line at any time – no exceptions! When changing stations firearm must always be always empty and action open at all times. Firearm actions must be open until shooter's turn to shoot and not up to shoulder before it's your turn to shoot.
2. All shooters must wear eye and ear protection. Refusal to do so will result in removal from the line and receiving a zero score.
3. In case of Severe Weather shooting will be held up to two (2) hours or the hosting club along with the trap chairman's/representatives will come to a decision as to the course of action to finish the shoot. When shooting resumes, it will continue from the previous full squad, only if the date changes.
4. There will be NO alcohol consumption before shooting.
5. All actions are to be open unless on the line shooting.
6. Per NYS Law all Junior shooters (anyone under age 18) must be 12 years of age. Juniors must be accompanied by a Parental Consent Slip and a Guardian.

SCORER/CALLER

1. Callers will call all lost birds in a ***LOUD*** clear voice so all shooters on the line can hear. All disputed calls, pulls or scores shall be brought to the attention of the scorer/caller and will be ruled upon immediately. Scorer will call all scores aloud after each set of five (5) birds.
 - a. The squad leader shall verify the shooters approval of their scores.
 - b. Scorer must remind the squad leader to verify scores right after the round is complete.

- c. **NO scores will be adjusted after squad leader signs score sheet and/or the next squad has started shooting.**
2. The Scorer or shooter has the right to challenge any target. After each round of 5 each shooter shall verify that his/her score is correct, and discrepancies settled.
3. A **scorer and caller** must be present before line starts and remain present for the entire line.
4. Scorer/Caller must be experienced in scoring and pulling
5. Team scores shall be compiled by taking the club's five (5) highest scores and adding same together. Juniors and Seniors class shooters will also count toward team scores. All shooters must shoot fifty (50) consecutive birds. If a team is short up to 2 shooters the team will take the lowest score of the day minus 2 birds. If a team is short more than 2 shooters a zero will be given for each score after the lowest score minus 2 birds rule is used.
6. All birds broken by the machine while being thrown will be thrown over. If the shooter has fired at the bird, the hit or miss will not count toward the team score.
7. No advance shooting at host club or make-ups will be permitted. A shooter must sign up in person. If a shooter signs up, leaves and is not present when his/her squad shoots, he/she must shoot on last squad.
8. In case of a trap breakdown, one-half hour (30 minutes) will be allowed to put the machine back online. At that point in time trap chair/representatives will decide when the remainder of the shoot will take place. If the remainder of the shoot cannot be made up at the host club, the entire shoot will be thrown out and league fees only will be refunded. If shoot is held a different day, the line effected will start from round 1.
 - a. Case specific – the League President and Trap Chairs will determine a reshoot. A shooter can decide to reshoot or keep score
9. The enforcement of Range Etiquette is the responsibility of club hosting the shoot and their decision should be respected by all present at the shoot.
10. Failure of ammunition to fire will not result in lost bird. After 2 failures to fire shooter shall replace ammunition. After 2 additional failures to fire will result in lost bird. Scorers/Callers shall call failures to fire and note failures on score sheet with a circle around that score. Per round of 25.

AWARDS

1. You must make six (6) shoots to qualify for ANY awards/prizes in all classes. There will be a make up shoot drawn at the last shoot prior to shooting (8am or 9am) to determine the host make up club. All six (6) scores count.
2. The club hosting the party and awarding ceremony will be in complete charge. They will determine how and what prizes will be awarded according to the funds available. All classes shall be awarded equally. For Teams it shall be 1st, 2nd and 3rd place. For each Class it shall be 1st, 2nd, and 3rd place. Awards shall be plaques/trophies. There shall be awards for 25's and 50's. It is the responsibility of the hosting Club to make any

arrangements to give any award/prize that has not been received at the party. The League Chairman will take charge of the "President's Cup" award. Shooter may bring a guest at no additional charge.

Tickets will be available to purchase for \$10.00 each for the banquet. This includes Breakfast, Lunch and Dinner at the hosting club. Tickets MUST be purchased by the last shoot. No refunds for no-show.

By the last shoot, shooters must purchase ticket(s) for the banquet. (See above)

Note: The Club hosting the banquet will provide breakfast, lunch, and dinner. Dinner and awards shall begin at 3:00pm.

Hosting Club: Starting 2022 season, the hosting club will name a League Chairman from their team and be responsible for banquet/awards money. The secretary will assist the named Chair from the hosting club team in keeping records.

Shoot Offs: There will be no-charge for birds for any of the shoot offs. The shoot off for the President's Cup and King's Cup will be held from Club start time to last sign in at noon.

All Shoot offs will consist of a first round of twenty-five (25) birds except the King's Cup. The next round will be twenty-five (25) or at the discretion of the shooters, sudden death.

To immediately follow the President's Cup, shoot off will be the King's Cup Shoot off. The King's Cup shall be limited to those qualified who have previously scored a 50. This shall be a 50 bird shoot off.

Shooting a 50 straight shall make a shooter eligible for the President's Cup, OR the King's Cup, not both.

3. It will be up to the Trap Chairman of each club to make sure any shooter who did not make all six (6) shoots required be assessed five dollars (5.00) per missed shoot to offset the cost of the party (if they wish to attend) and this will be turned into the host club and the cost of the ticket.

CLUBS

1. Clubs agree to charge fifteen (\$15) per fifty targets, of which five dollars (\$5) will be paid to the League Chairman at the end of each shoot and the remaining ten dollars (\$10) will be retained by the host club. Juniors will pay ten dollars (\$10) per fifty targets of which five dollars (\$5) will go to the club and five dollars (\$5) to the league. Parents will also purchase ticket for banquet.
2. **Each club shall forward a Certificate of Insurance to the League Secretary at least 1 week prior to their shoot**
3. Any new club joining the league will host the last shoot of the season.
4. The host Club shall insure that all other ranges at their Club are closed on the day of the League Shoot.

LEAGUE

1. Each club shall have one Trap Chairman or designee who will accept all correspondence from the league and will represent the club in any disputes, meetings, etc. at the time of the dispute. The Club Trap Chairman shall insure his/her shooters are provided with a copy of the rules and that **they understand the rules.**
2. The League Secretary shall report to the club Trap Chairman and shall provide to them updated team and individual scores of each shoot.
3. Because of the new schedule, the starting time will be 8:00am, if allowed, otherwise starting time will be noted. The closing time is 3:00pm. If shooting extends after 3:00pm, incoming shooters **must be signed up to shoot prior to the last shot being fired.**
4. All shooters must have fifty (50) shells on them so that the line will move more quickly. This will cut down on the waiting time. Clubs should have gun racks and/or tables by the line to help rapidly decrease shooting time.
5. When signing up to shoot, all shooters must put their club initials and their class by their name. The initials are as follows: Juniors **JR**, Seniors **SR**, Classes **AA, A, B, C, D**. This will assist the scorekeeper to classify them properly. At sign-up/scores table – please help to make sure score sheets are legible – if need be, neatly write in the shooters name.
6. A copy of the rules must be made available and/or posted by the host club for the use of all shooters participating in the league.
7. Each club will post directions to all the clubs participating in the league and the phone number of the clubs and name of the club chairman or designee. It is the responsibility of each club to provide that information to the other clubs in the league. It is for the benefit of all involved.
8. If there is a problem at the host's club, it's up to the Club Trap Chairman to notify the other clubs as well as the League Chairman and League Secretary, to make other arrangements for the next scheduled shoot. **This notification MUST be made prior to 6:00pm Saturday prior to that shoot.**
9. This League is not ATA affiliated nor governed by ATA rules/regulations.

Note: As noted during the last meeting – scores will be emailed to the Team Captains. Scores may be found on the following websites to view by all shooters

www.Coxsackie Sportsmen's Club.com

www.philmontrodgunclub.com

Trap Contacts

League President:

Dave Siter Text: 518-755-6219

League Secretary:

Amanda Anderson 518-788-4819

Coxsackie Sportsmen's Club **97 Reservoir Rd** **West Coxsackie, NY 12192**

www.coxsackiesportsmensclub.com

Also on Facebook

Danny Anderson 518-857-4819

Amanda Anderson 518-788-4819

captrapeague@gmail.com

Bill Rendo 518-366-0670

Elsmere Rod & Gun Club **3131 Delaware Tpke** **East Berne, NY 12059**

Facebook – no website

Bill Mabey 518-903-2015

flstcski@gmail.com

Jim Teller 518-857-0032

Jake Miller 518-522-2772

Kinderhook Sportsmen's Club **376 Fowler Lake Rd** **Ghent, NY 12175**

Facebook – no website

Lona Simmons 518-441-7399

windyacres67@hotmail.com

John Sheldon 518-207-6584

crosstownjohnny@verizon.net

Dwayne Shook 518-567-5291

dwayneshgook1273@outlook.com

Onesquethaw Fish & Game Club **2032 Tarrytown Rd** **Feura Bush, NY 12067**

Facebook – no website

Mark Miller 518-522-5574

millermdm2@aol.com

Mike Kawczak 518-248-7239

Philmont Rod & Gun Club **Railroad Ave** **Philmont, NY 12565**

www.philmontrodgunclub.com Also on Facebook

Dave Siter Text: 518-755-6219

dsiter67@gmail.com

Sarah Siter 518-755-9508

reddalecat@yahoo.com

Rensselaerville Rod & Gun Club **196 County Route 353** **Rensselaerville, NY 12147**

Facebook – no website

Dean Brush 518-817-3702

Dean.brush@icloud.com

Scott Wank 518-860-7631

Scott@Scottwank.com

Craig Bouvier 518-857-1495

cbouvier59@gmail.com

Turnpike Rod & Gun Club **County Rt 410** **Westerlo, NY 12192**

Facebook – no website

Paul Audino 518-797-3397

Tim Kieper 518-210-6140

KiepTim22@aol.com

Dave Muzoleski 518-965-2161

Dave.Muzoleski@gmail.com
